1 of 17 Pages Version 0.8

2001-06-20

SyncML Implementation Conformance Statement Proforma

Version 0.8

Abstract

The SyncML Implementation Conformance Statement is designed to be used by vendors to show their level of conformance with SyncML specifications.

Note that if your product can perform as both a client and a server, you will need to fill out both sets of forms.

http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

2 of 17 Pages Version 0.8 2001-06-20

SyncML Initiative

The following companies are Sponsors of the SyncML initiative:

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Starfish Software

Revision History

Revision	Date	Comments
0.1	2000-11-17	1 ^s pass
0.2	2000-12-14	Incorporate initial comments – such as adding in Protocol SCR, Authentication, and Transport section.
0.3	2001-01-15	Incorporated transport conformance tables.
0.4	2001-02-20	Corrected MIME type.
0.5	2001-03-08	Updated SCR tables to match errata. Updated Copyright.
0.6	2001-05-10	Corrected MetaInf and DevInfo tables. Added WSP table.
0.7	2001-06-01	Updated tables to match version 1.0.1 specifications.
0.8	2001-06-20	Updated media format table.



http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

3 of 17 Pages

Version 0.8

2001-06-20

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Table of Contents

1	Intro	oduction	5
2	Prod	duct Information	6
3	Serv	ver Conformance Tables	7
	3.1	Representation Common Use Elements	7
	3.2	Representation Message container elements	
	3.3	Data description elements	7
	3.4	Representation Protocol command elements	8
	3.5	Device Info	
	3.6	Meta Info	9
	3.7	Protocol	9
	3.8	Authentication	10
	3.9	MIME header types	10
4	Clie	nt Conformance Tables	11
	4.1	Representation Common Use Elements	11
	4.2	Representation Message container elements	
	4.3	Data description elements	11
	4.4	Representation Protocol command elements	
	4.5	Device Info	
	4.6	Meta Info	13
	4.7	Protocol	13
	4.8	Authentication	14
	4.9	MIME header types	14
5	Tran	nsport Conformance	15
	5.1	HTTP Transport	15
	5.2	OBEX Transport	15
	5.3	WSP Transport	16
6	Refe	erences	17



http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

5 of 17 Pages

Version 0.8

2001-06-20

1 Introduction

The purpose of this statement is to define a methodology for showing conformance with the SyncML Representation protocol [1], SyncML Sync Protocol [2] and appropriate transport. Vendors filling in this form will mark the items with either YES or NO, indicating whether the items are implemented or not. Mandatory items marked NO MUST have explanatory text.

NOTE: Server must be able to deal with with the two cases or packages 1 & 3 being sent seperately and combined.



2 Product Information

2.1 Device and Contact Information

Device Name & Version	TSyncML 1.0
Company	Toffa International Ltd
Contact Name	Paul Mitchell / Chris Jukes
Contact Phone	+44.7977.063416 (M) +44 1902 650025 (Office)
Contact Email	p.mitchell@toffa.com / c.jukes@toffa.com
Transports supported	OBEX[] WSP[] HTTP[X]
Product is	Client [] Server [X]

2.2 Content Formats Supported

NOTE: If a server supports a data type listed below, it must also support the associated content format.

Data Type	Content Format	Supported (Y/N)
Contact	vCard 2.1	Y
	vCard 3.0 (optional)	N
Calendar	vCalendar 1.0	N
	iCalendar 2.0 (optional)	N
Memos	text/plain	N
Tasks	vTodo 1.0	N
Email	message/rfc822	N
	message/rfc2822	N
	Message/rfc2045	N



3 Server Conformance Tables

NOTE: Server SHOULD be able to log the XML and WBXML documents sent between the server and a client.

3.1 Representation Common Use Elements

Command	Required	Required of Server		Implemented in Server	
	Sending	Receiving	Sending	Receiving	
Archive	MAY	MUST	N	Y	
Chal	MUST	MUST	Y	Y	
Cmd	MUST	MUST	Y	Y	
CmdID	MUST	MUST	Y	Y	
CmdRef	MUST	MUST	Y	Y	
Cred	MUST	MUST	Y	Y	
Final	MUST	MUST	Y	Y	
Lang	MAY	MAY	N	N	
LocName	MAY	MAY	N	N	
LocURI	MUST	MUST	Y	Y	
MsgID	MUST	MUST	Y	Y	
MsgRef	MUST	MUST	Y	Y	
NoResp	MAY	MUST	N	Y	
NoResults	MAY	MAY	N	N	
RespURI	MAY	MUST	N	Y	
SessionID*	MUST	MUST	Y	Y	
SftDel	MAY	MAY	N	N	
Source	MUST	MUST	Y	Y	
SourceRef	MUST	MUST	Y	Y	
Target	MUST	MUST	Y	Y	
TargetRef	MUST	MUST	Y	Y	
VerDTD	MUST	MUST	Y	Y	
VerProto	MUST	MUST	Y	Y	

^{*}The maximum length of a SessionID is 4 bytes. Note that a client having an 8 bit incrementing SessionID counter is enough for practical implementations.

3.2 Representation Message container elements

Command	Required of Server		Implemented in Server	
	Sending	Receiving	Sending	Receiving
SyncML	MUST	MUST	Y	Y
SyncHdr	MUST	MUST	Y	Y
SyncBody	MUST	MUST	Y	Y

3.3 Data description elements

Command	Required of Server		Implemented in Server	
	Sending	Receiving	Sending	Receiving

http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

8 of 17 Pages

Version 0.8 2001-06-20

Data	MUST	MUST	Y	Y
Item	MUST	MUST	Y	Y
Meta	MUST	MUST	Y	Y

3.4 Representation Protocol command elements

Command	Required of Server		Implemen	ted in Server
	Sending	Receiving	Sending	Receiving
Add	MUST	MUST	Y	Y
Alert	MUST	MUST	Y	Y
Atomic	MAY	MAY	N	N
Сору	MAY	MUST	N	Y
Delete	MUST	MUST	Y	Y
Exec	MAY	SHOULD	N	N
Get*	MUST	MUST	Y	Y
Map	MAY	MUST	N	Y
MapItem	MAY	MUST	N	Y
Put*	MUST	MUST	Y	Y
Replace	MUST	MUST	Y	Y
Result*	MUST	MUST	Y	Y
Search	MAY	MAY	N	N
Sequence	MAY	MUST	N	Y
Status	MUST	MUST	Y	Y
Sync	MUST	MUST	Y	Y

^{*}Minimum requirement for a SyncML device is to support Put, Get, and Result when exchanging device information.

3.5 Device Info

Element Type	Required of Server		Implement	ed in Server
	Sending	Receiving	Sending	Receiving
CTCap	SHOULD	MUST	Y	Y
CTType	MUST	MUST	Y	Y
DataStore	MUST	MUST	Y	Y
DataType	MAY	MUST	Y	Y
DevID	MUST	MUST	Y	Y
DevInf	MUST	MUST	Y	Y
DevTyp	MUST	MUST	Y	Y
DisplayName	MAY	MAY	Y	Y
DSMem	MAY	SHOULD	N	Y
Ext	MAY	MAY	Y	Y
FwV	MAY	SHOULD	Y	Y
HwV	MAY	SHOULD	N	Y
Man	MAY	SHOULD	Y	Y
MaxGUIDSize	MUST NOT	MUST	N	Y
MaxID	MAY	SHOULD	Y	Y
MaxMem	MAY	SHOULD	N	Y
Mod	MAY	MAY	Y	Y
OEM	MAY	MAY	Y	Y

http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

9 of 17 Pages

Version 0.8 2001-06-20

ParamName	SHOULD	MUST	Y	Y
PropName	SHOULD	MUST	Y	Y
Rx	MAY	MUST	Y	Y
Rx-Pref	MUST	MUST	Y	Y
SharedMem	SHOULD	MAY	Y	Y
Size	MAY	MUST	Y	Y
SourceRef	MUST	MUST	Y	Y
SwV	MAY	SHOULD	Y	Y
SyncCap	MUST	MUST	Y	Y
SyncType	MUST	MUST	Y	Y
Tx	MAY	MUST	Y	Y
Tx-Pref	MUST	MUST	Y	Y
ValEnum	SHOULD	MUST	Y	Y
VerCT	MUST	MUST	Y	Y
VerDTD	MUST	MUST	Y	Y
Xnam	MAY	MAY	Y	Y
Xval	MAY	MAY	Y	Y

3.6 Meta Info

Element Type	Required of Server		Implement	ted in Server
	Sending	Receiving	Sending	Receiving
Anchor	MUST	MUST	Y	Y
EMI	MAY	MAY	N	N
Format	MUST	MUST	Y	Y
FreeID	MAY	MUST	N	Y
FreeMem	MAY	MUST	N	Y
Last	MUST	MUST	Y	Y
Mark	MAY	MAY	N	N
MaxMsgSize	MAY	MUST	N	Y
Mem	MAY	MUST	N	Y
MetInf	MUST	MUST	Y	Y
Next	MUST	MUST	Y	Y
NextNonce	MUST	MUST	Y	Y
SharedMem	MAY	MUST	N	Y
Size	MAY	MAY	N	N
Туре	MUST	MUST	Y	Y
Version	MUST	MUST	Y	Y

3.7 Protocol

Element Type	Server Requirements	
	Required	Implemented
Support of 'two-way sync'	MUST	Y
Support of 'slow two-way sync'	MUST	Y
Support of 'one -way sync from client only'	MAY	N
Support of 'refresh sync from client only'	MAY	N



http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

10 of 17 Pages

Version 0.8

2001-06-20

Support of 'one-way sync from server only'	MAY	N
Support of 'refresh sync from server only'	MAY	N
Support of 'sync alert'	MAY	N
Support of multiple messages per package	MUST	Y
Support of combined package 1 and 3	MUST	Y

3.8 Authentication

Authentication Type	Server Requirements	
	Required	Implemented
Basic (name and password)	MUST	Y
MD5	MUST	Y

3.9 MIME header types

MIME Header Type	Server Requirements	
	Required	Implemented
"application/vnd.syncml+xml"	MUST	Y
"application/vnd.syncml+wbxml"	MUST	Y



4 Client Conformance Tables

4.1 Representation Common Use Elements

Command	Required	d of Client	Implemen	ted in Client
	Sending	Receiving	Sending	Receiving
Archive	MAY	MAY	N/A	N/A
Chal	MAY	MUST	N/A	N/A
Cmd	MUST	MUST	N/A	N/A
CmdID	MUST	MUST	N/A	N/A
CmdRef	MUST	MUST	N/A	N/A
Cred	MUST	MUST	N/A	N/A
Final	MUST	MUST	N/A	N/A
Lang	MAY	MAY	N/A	N/A
LocName	MAY	MAY	N/A	N/A
LocURI	MUST	MUST	N/A	N/A
MsgID	MUST	MUST	N/A	N/A
MsgRef	MUST	MUST	N/A	N/A
NoResp	MAY	MUST	N/A	N/A
NoResults	MAY	MAY	N/A	N/A
RespURI	MAY	MUST	N/A	N/A
SessionID*	MUST	MUST	N/A	N/A
SftDel	MAY	MAY	N/A	N/A
Source	MUST	MUST	N/A	N/A
SourceRef	MUST	MUST	N/A	N/A
Target	MUST	MUST	N/A	N/A
TargetRef	MUST	MUST	N/A	N/A
VerDTD	MUST	MUST	N/A	N/A
VerProto	MUST	MUST	N/A	N/A

^{*}The maximum length of a SessionID is 4 bytes. Note that a client having an 8 bit incrementing SessionID counter is enough for practical implementations.

4.2 Representation Message container elements

Command	Required of Client		Implemen	ted in Client
	Sending	Receiving	Sending	Receiving
SyncML	MUST	MUST	N/A	N/A
SyncHdr	MUST	MUST	N/A	N/A
SyncBody	MUST	MUST	N/A	N/A

4.3 Data description elements

Command	Required of Client		Implemen	ted in Client
	Sending	Receiving	Sending	Receiving
Data	MUST	MUST	N/A	N/A
Item	MUST	MUST	N/A	N/A
Meta	MUST	MUST	N/A	N/A



4.4 Representation Protocol command elements

Command	Required	l of Client	Implemen	ted in Client
	Sending	Receiving	Sending	Receiving
Add	SHOULD	MUST	N/A	N/A
Alert	MUST	MUST	N/A	N/A
Atomic	MAY	MAY	N/A	N/A
Сору	MAY	MAY	N/A	N/A
Delete	MUST	MUST	N/A	N/A
Exec	MAY	MAY	N/A	N/A
Get*	SHOULD	MUST	N/A	N/A
Map	MUST	MAY	N/A	N/A
MapItem	MUST	MAY	N/A	N/A
Put*	MUST	MUST	N/A	N/A
Replace	MUST	MUST	N/A	N/A
Result*	MUST	SHOULD	N/A	N/A
Search	MAY	MAY	N/A	N/A
Sequence	MAY	MAY	N/A	N/A
Status	MUST	MUST	N/A	N/A
Sync	MUST	MUST	N/A	N/A

^{*}Minimum requirement for a SyncML device is to support Put, Get, and Result when exchanging device information.

4.5 Device Info

Element Type	Required of Client		Implemen	ted in Client
	Sending	Receiving	Sending	Receiving
CTCap	MUST	SHOULD	N/A	N/A
CTType	MUST	MUST	N/A	N/A
DataStore	MUST	MUST	N/A	N/A
DataType	MAY	MAY	N/A	N/A
DevId	MUST	MUST	N/A	N/A
DevInf	MUST	MUST	N/A	N/A
DevTyp	MUST	MUST	N/A	N/A
DisplayName	MAY	MAY	N/A	N/A
DSMem	SHOULD	MAY	N/A	N/A
Ext	MAY	MAY	N/A	N/A
FwV	SHOULD	MAY	N/A	N/A
HwV	SHOULD	MAY	N/A	N/A
Man	SHOULD	MAY	N/A	N/A
MaxGUIDSize	MUST	MUST NOT	N/A	N/A
MaxID	SHOULD	MAY	N/A	N/A
MaxMem	SHOULD	MAY	N/A	N/A
Mod	MAY	MAY	N/A	N/A
OEM	MAY	MAY	N/A	N/A
ParamName	SHOULD	SHOULD	N/A	N/A
PropName	MUST	SHOULD	N/A	N/A
Rx	MAY	MUST	N/A	N/A



http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

Version 0.8 2001-06-20

Rx-Pref	MUST	MUST	N/A	N/A
SharedMem	SHOULD	MAY	N/A	N/A
Size	MAY	MAY	N/A	N/A
SourceRef	MUST	MUST	N/A	N/A
SwV	SHOULD	MAY	N/A	N/A
SyncCap	MUST	MUST	N/A	N/A
SyncType	MUST	MUST	N/A	N/A
Tx	MAY	MUST	N/A	N/A
Tx-Pref	MUST	MUST	N/A	N/A
ValEnum	MUST	SHOULD	N/A	N/A
VerCT	MUST	MUST	N/A	N/A
VerDTD	MUST	MUST	N/A	N/A
Xnam	MAY	MAY	N/A	N/A
Xval	MAY	MAY	N/A	N/A

4.6 Meta Info

Element Type	Required	d of Client	Implemen	ted in Client
	Sending	Receiving	Sending	Receiving
Anchor	MUST	MUST	N/A	N/A
EMI	MAY	MAY	N/A	N/A
Format	MUST	MUST	N/A	N/A
FreeID	SHOULD	MAY	N/A	N/A
FreeMem	SHOULD	MAY	N/A	N/A
Last	MUST	MUST	N/A	N/A
Mark	MAY	MAY	N/A	N/A
MaxMsgSize	MAY	MUST	N/A	N/A
Mem	SHOULD	MAY	N/A	N/A
MetInf	MUST	MUST	N/A	N/A
Next	MUST	MUST	N/A	N/A
NextNonce	MAY	MUST	N/A	N/A
SharedMem	SHOULD	MAY	N/A	N/A
Size	MAY	MAY	N/A	N/A
Туре	MUST	MUST	N/A	N/A
Version	MAY	MAY	N/A	N/A

4.7 Protocol

Element Type	Client Re	quirements
	Required	Implemented
Support of 'two-way sync'	MUST	N/A
Support of 'slow two-way sync'	MUST	N/A
Support of 'one -way sync from client only'	MAY	N/A
Support of 'refresh sync from client only'	MAY	N/A
Support of 'one -way sync from server only'	MAY	N/A
Support of 'refresh sync from server only'	MAY	N/A
Support of 'sync alert'	MAY	N/A



http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

14 of 17 Pages

Version 0.8

2001-06-20

Support of multiple messages per package	MUST	N/A
Support of combined package 1 and 3	MAY	N/A

4.8 Authentication

Note that authentication is only required for SyncHdr, optional for datastore.

Authentication Type	Client Requirements	
	Required	Implemented
Basic (name and password)	MUST	N/A
MD5	MUST	N/A

4.9 MIME header types

NOTE: the client MUST support one of the two MIME header types.

MIME Header Type	Client Re	Client Requirements	
	Required	Implemented	
"application/vnd.syncml+xml"	MUST if no wbxml	N/A	
"application/vnd.syncml+wbxml"	MUST if no xml	N/A	



Version 0.8

2001-06-20

5 Transport Conformance

5.1 HTTP Transport

Vendors should fill this section out ONLY if their product uses the HTTP Transport. The specification for HTTP Transport is fully described in 0.

NOTE that the tables only indicate the required data.

Method	Requirements	
	Required	Implemented
POST	MUST	Y

General Headers	Requirements	
	Required	Implemented
Cache-Control: no-store, private	MUST	Y
Transfer-Encoding: chunked	MUST	Y

Request Headers	Requirements	
	Required	Implemented
Accept	MUST	Y
Accept-Charset	MUST	Y
Authorization	MUST	Y
Proxy-Authorization	MUST if a proxy client	N
User-Agent	MUST	Y

Response Headers	Requirements	
	Required	Implemented
Authentication Info	MUST	Y
Proxy-Authenticate	MUST if proxy client	N
WWW-Authenticate	MUST	Y

5.2 **OBEX Transport**

Vendors should fill this section out ONLY if their product uses the OBEX Transport. The specification for OBEX Transport is fully described in 0. Note that these definitions of client and server are the OBEX definition, not the SyncML definition.

NOTE that the tables only indicate the required data.

Method	OBEX Server Requirements	
	Required	Implemented
GET	MUST	N/A



http://www.syncml.org/docs/syncml_ics_v08_20010620.doc

16 of 17 Pages

Version 0.8 2001-06-20

PUT	MUST	N/A
CONNECT	MUST	N/A
DISCONNECT	MUST	N/A
ABORT	MUST	N/A

Method	OBEX Client Requirements	
	Required	Implemented
GET	MUST	N/A
PUT	MUST	N/A
CONNECT	MUST	N/A
DISCONNECT	MUST	N/A

5.3 WSP Transport

Vendors should fill this section out ONLY if their product uses the WSP Transport. The specification for WSP Transport is fully described in 0.

NOTE that the tables only indicate the required data.

Method	Requirements	
	Required	Implemented
POST	MUST	N/A

17 of 17 Pages Version 0.8 2001-06-20

6 References

- [1] SyncML Representation Protocol Specification
- [2] SyncML Sync Protocol
- [3] Meta Information Specification and DTD
- [4] Device Information Specification and DTD
- [5] SyncML HTTP Binding
- [6] SyncML OBEX Binding
- [7] SyncML WSP Binding